## OUTTA THIS WORLD

## EXPERIMENT: WATER ROCKET



Your mission to space słarts with a rockeł launch. Pump air through a wałer-filled bołtle rocket to creałe enough pressure to push the rocket skyward. Słand back so you don't get soaked on lifłoff!

## MATERIALS

Two-liter bottleNatural bottle cork18-ounce plastic cup Tape$\square$ WałerScissors or utility knifeBike pump with needle adapłor
$\square$ Małerials to decorałe your rocket (paper, cardboard, toy figurine)


## INSTRUCTIONS

Make sure the cork fits snugly in the bottle opening. Cut the cork in half horizontally - most corks are longer than the bike pump needle, and the needle needs to reach all the way through the cork. Force the needle through the cork and make sure air is able to pass through; you may need to pick some cork bits out of the needle. Attach the needle to the bike pump nozzle.

Prepare your rocket by furning the bottle upside down and removing the label. The bottle opening will be the base of the rocket, so add a paper nose cone to the bołtom of the bołtle (which will point up) and tape fins to the sides.


Turn the plastic cup into a launch pad by cutting a hole abouł 2 -by-1-inches on one side of the cup near the bottom. The hole should be big enough for the cork and bike pump nozzle to fit through. If the edges of the hole are sharp, cover them with tape. Slide the bike pump nozzle with the cork on it through the hole.

Fill the rockeł one-łhird to one-half full with water (this will be a variable you can change later to see how it effects your rocket). Fit the cork very snugly info the bottle opening. Turn the bołtle upside down - it shouldn't leak - and place it onto the cup, with the bike pump tube extending through the hole in the side of the launch pad cup.


To launch, find an open area with no cars, pedestrians or buildings within 50 feet. Pump until the bottle flies into the air and stand back! Make sure no one, including you, is in the the flight path and don't stand over the rocket while you're pumping it.

## WHAT'S HAPPENING?

The wałer rocket demonstrates two basic science concepts: air pressure and Newton's Third Law of Motion. By forcing air info a confined space, you are increasing the air pressure inside the bottle. This happens all the time - when you open a bołtle of soda, the "pffft" you hear is pressurized air escaping. When you force air into the bottle the pressure builds until something has to give. In this case, the cork shoołs out of the bottom of the bottle and the pressurized air forces the water out. This causes the bołtle rockeł to lift off due to Newłon's Third Law, which says for every action there is an equal and opposite reaction. The wałer shooting out of the bołtom is the action, and the bottle flying up is the opposite reaction.

## GAME ON

Rocket science is pretty complex, and this experiment just covers the basics of getting something off the ground. Try changing some of the variables to see if your rocket flies differently. What happens if you add more or less water to the bottle? What if the fins are a different shape or size? No rocket is complete without a payload. Can you add a compartment so a toy astronaut can take a ride on your rocket?

## TIPS

Warning: do not aim the rocket at anyone! The rocket launches with quite a bit of force, so make sure the launch area is clear before pressurizing the rocket. Don't stand over the rocket while pumping it.

## MORE WAYS TO PLAY WITH ROCKETS

Experiment with air-powered bottle rockets in MSI's Henry Crown Space Center. Don't miss favorite Space Race artifacts like the Apollo 8 spacecraft and the Apollo 11 training mock-up.

## RECOMMENDED READING

"On the Launch Pad" by Michael Dahl
"Rocketry: Investigałe the Science and Technology of Rockets and Ballistics" by Carla Mooney

